

RESOLUTION NO. _____

RESOLUTION OF THE CITY COUNCIL OF THE CITY OF
CHULA VISTA APPROVING THE REVISED FISCAL YEAR
2024-25 COMPENSATION SCHEDULE EFFECTIVE
FEBRUARY 21, 2025, AS REQUIRED BY CALIFORNIA
CODE OF REGULATIONS, TITLE 2, SECTION 570.5

WHEREAS, California Code of Regulations, Title 2, Section 570.5 requires that, for purposes of determining a retiring employee's pension allowance, the pay rate be limited to the amount listed on a pay schedule that meets certain requirements, including approval by the City's governing body in accordance with the requirements of applicable public meeting laws; and

WHEREAS, the Fiscal Year 2024-25 Compensation Schedule ("Compensation Schedule") was last approved by the City Council at their February 4, 2025 meeting; and

WHEREAS, any changes including, but not limited to, across-the-board increases, classification changes and salary adjustments, approved subsequent to the date of approval, must be reflected on a revised Compensation Schedule and submitted to the City Council for approval; and

WHEREAS, the revised Fiscal Year 2024-25 Compensation Schedule effective February 21, 2025, reflects the addition of the Chief Communications Officer, Chief Veterinarian and Safety Program Manager position titles and the deletion of the Communications Manager and Veterinarian (Permitted) position titles.

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Chula Vista, that it hereby does adopt, as required by California Code of Regulations Title 2, Section 570.5, the revised Fiscal Year 2024-25 Compensation Schedule effective February 21, 2025, in the form presented, a copy of which is available in the City Clerk's Office, that reflects the addition of the Chief Communications Officer, Chief Veterinarian and Safety Program Manager position titles and the deletion of the Communications Manager and Veterinarian (Permitted) position titles.

Presented by

Approved as to Form by

Tanya Tomlinson
Director of Human Resources/Risk Management

Marco A. Verdugo
City Attorney