## RESOLUTION NO.

RESOLUTION OF THE CITY COUNCIL OF THE CITY OF CHULA VISTA AMENDING THE COMPENSATION SCHEDULE AND CLASSIFICATION PLAN TO REFLECT THE ADDITION AND DELETION OF VARIOUS POSITION TITLES AND AMENDING THE AUTHORIZED POSITION COUNT IN VARIOUS DEPARTMENTS WITH AN INCREASE IN AUTHORIZED STAFFING

WHEREAS, Civil Service Rule 1.02(A), which applies to the City's classified positions, provides for necessary reviews and changes so that the City's classification plan is kept current, and that changes in existing classes, the establishment of new classes or the abolition of classes are properly reflected in the classification plan; and

WHEREAS, in an effort to address the needs of various departments and the City's workforce, the Human Resources Department, in conjunction with the affected departments, is proposing certain position changes.

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Chula Vista, that it approves the following changes to the Fiscal Year 2021-2022 authorized position counts with an increase in authorized staffing:

Department	Position Title	FTE
Administration	Management Analyst I (City Manager' Office)	1.00
Economic Development	Economic Development Specialist I	-1.00
Animal Care Facility	Management Analyst II	1.00
	Office Specialist	-0.50
	Animal Control Officer	0.50
Development Services (Housing Authority)	Management Analyst II	2.00
	Senior Planner	1.00
Development Services (Development Services Fund)	Senior Planner	-1.00
Public Works	Building Project Supervisor	-2.00
	Building Project Manager	1.00
	Building Services Manager	1.00

Department	Position Title	FTE
Police (City Jail Fund)	Detentions Supervisor	2.00
	Police Services Officer Supervisor	-2.00
	Detentions Officer	12.00
	Police Services Officer	-12.00
Engineering	Engineering Technician II – Frozen	-1.00
	Management Analyst II	1.00
Total City-Wide Position Changes (Net Increase/Decrease)		3.00

Presented by

Approved as to form by

Courtney Chase Director of Human Resources/Risk Management Glen R. Googins City Attorney